18 Transit time crossing a river

Lab Objective: This lab discusses a classical calculus of variations problem: how is a river to be crossed in the shortest possible time? We will look at a numerical solution using the pseudospectral method.

Suppose a boat is to be rowed across a river, from a point A on one side of a river (x = -1), to a point B on the other side (x = 1). Assuming the boat moves at a constant speed 1 relative to the current, how must the boat be steered to minimize the time required to cross the river?

Let us consider a typical trajectory for the boat as it crosses the river. If T is the time required to cross the river, then the position s of the boat at time t is

$$s(t) = \langle x(t), y(t) \rangle, \quad t \in [0, T],$$

$$s'(t) = \langle x'(t), y'(t) \rangle,$$

$$= \langle \cos \theta(x(t)), \sin \theta(x(t)) \rangle + \langle 0, c(x(t)) \rangle.$$

Here $\langle \cos \theta, \sin \theta \rangle$ represents the motion of the boat due to the rower, and $\langle 0, c \rangle$ is the motion of the boat due to the current.

We can relate the angle at which the boat is steered to the graph of its trajectory by noting that

$$y'(x) = \frac{y'(t)}{x'(t)},$$

= $\frac{\sin \theta + c}{\cos \theta},$
= $c \sec \theta + \tan \theta.$ (18.1)

The time T required to cross the river is given by

$$T = \int_{-1}^{1} t'(x) dx,$$

= $\int_{-1}^{1} \frac{1}{x'(t)} dx$ (18.2)
= $\int_{-1}^{1} \sec \theta(x) dx.$



Figure 18.1: The river's current, along with a possible trajectory for the boat.

We would like to find an expression for the total time T required to cross the river from A to B, in terms of the graph of the boat's trajectory. To derive the functional T[y], we note that

$$T[y] = \int_{-1}^{1} \sec \theta \, dx,$$

=
$$\int_{-1}^{1} \frac{1}{1 - c^2} (c \tan \theta + \sec \theta - c^2 \sec \theta - c \tan \theta) \, dx,$$

=
$$\int_{-1}^{1} \frac{1}{1 - c^2} (c \tan \theta + \sec \theta - cy') \, dx.$$

Since

$$\begin{split} c \tan \theta + \sec \theta &= \sqrt{1 - c^2 + (c \sec \theta + \tan \theta)^2}, \\ &= \sqrt{1 - c^2 + (y')^2}, \end{split}$$

we obtain at last

$$T[y] = \int_{-1}^{1} \left[\alpha(x)\sqrt{1 + (\alpha y')^2(x)} - (\alpha^2 c y')(x) \right] dx,$$
(18.3)

where $\alpha = (1 - c^2)^{-1/2}$.

Problem 1. Assume that the current is given by $c(x) = -\frac{7}{10}(x^2 - 1)$. (This function assumes, for example, that the current is faster near the center of the river.) Write a Python function that accepts as arguments a function y, its derivative y', and an x-value, and returns L(x, y(x), y'(x)) (where $T[y] = \int_{-1}^{1} L(x, y(x), y'(x))$). Use that function to define a second function that numerically computes T[y] for a given path y(x).

Problem 2. Let y(x) be the straight-line path between A = (-1, 0) and B = (1, 5). Numerically calculate T[y] to get an upper bound on the minimum time required to cross from A to B. Using (18.2), find a lower bound on the minimum time required to cross.

We look for the path y(x) that minimizes the time required for the boat to cross the river, so that the function T is minimized. From the calculus of variations we know that a smooth path y(x) minimizes T only if the Euler-Lagrange equation is satisfied. Recall that the Euler-Lagrange equation is

$$L_y - \frac{d}{dx}L_{y'} = 0.$$

Since $L_y = 0$, we see that the shortest time trajectory satisfies

$$\frac{d}{dx}L_{y'} = \frac{d}{dx}\left(\alpha^3(x)y'(x)(1+(\alpha y')^2(x))^{-1/2} - \alpha^2(x)c\right) = 0.$$
(18.4)

Problem 3. Numerically solve the Euler-Lagrange equation (18.4), using $c(x) = -\frac{7}{10}(x^2 - 1)$ and $\alpha = (1 - c^2)^{-1/2}$, and y(-1) = 0, y(1) = 5.

Hint: Since this boundary value problem is defined over the doimain [-1, 1], it is easy to solve using the pseudospectral method. Begin by replacing each $\frac{d}{dx}$ with the pseudospectral differentiation matrix D. Then impose the boundary conditions and solve.

Problem 4. Plot the angle at which the boat should be pointed at each x-coordinate. (Hint: Use Equation (18.1); see Figure 18.3. Note that the angle the boat should be steered is *not* described by the tangent vector to the trajectory.)



Figure 18.2: Numerical computation of the trajectory with the shortest transit time.



Figure 18.3: The optimal angle to steer the boat.